# Generation from AMR using Tree Transducers

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#### Generation from AMR

The boy wants to go.



# **General Approach**

- Compute spanning tree(s)
- Tree transducer rules define output hypergraph
  - Transduction rules can depend on input graph (synthetic rules)
- Search hypergraph for best output
  - Language model
  - Other features as well







go-01

**Rule inventory** 

```
(X (X want-01) [ARG0] [ARG1])
                                 [1] wants [2]
                             (X (X want-01) [ARG0] [ARG1])
                                 [1]
                                     wants a [2]
                             (X (X want-01) [ARG0] [ARG1])
                            [1] wants to [2]
(X go-01) ||| go
(X go-01) ||| going
(X boy) ||| the boy
```





go-01

#### [1] wants to [2]

```
(X (X want-01) [ARG0]
                      [ARG1])
                                   [1] wants [2]
                               (X (X want-01) [ARG0]
                      [ARG1])
                                   [1]
                                      wants a [2]
(X (X want-01) [ARG0]
                      [ARG1])
                                   [1]
                                      wants to [2]
                              (X go-01) ||| go
(X go-01) ||| going
(X boy) ||| the boy
```





go-01



```
(X (X want-01) [ARG0]
                      [ARG1])
                                   [1] wants [2]
                               (X (X want-01) [ARG0]
                      [ARG1])
                                   [1]
                                      wants a [2]
(X (X want-01) [ARG0]
                      [ARG1])
                                   [1]
                                      wants to [2]
                               (X go-01)
          ||| go
(X go-01) ||| going
(X boy) ||| the boy
```



![](_page_7_Figure_2.jpeg)

go-01

![](_page_7_Figure_4.jpeg)

```
(X (X want-01) [ARG0]
                      [ARG1])
                                  [1] wants [2]
                              (X (X want-01) [ARG0]
                      [ARG1])
                                  [1]
                                      wants a [2]
                              (X (X want-01) [ARG0]
                      [ARG1])
                                  [1]
                                      wants to [2]
                              (X go-01) ||| go
(X go-01) ||| going
(X boy) ||| the boy
```

#### **Rule Extraction**

![](_page_8_Figure_1.jpeg)

#### **Rule Extraction**

![](_page_9_Figure_1.jpeg)

#### **Problem: Unseen Combinations of Arguments**

(w / yell-01
 :ARG0 (b / (boy
 :MOD (l / little)))

```
(X (X yell-01) [ARG0] [ARG1]) ||| [1] yelled [2]
(X (X yell-01) [ARG0] [ARG1]) ||| [1] yells [2]
(X boy) ||| the boy
(X little) ||| little
```

#### Synthetic Rules

(w / yell-01
 :ARG0 (b / (boy
 :MOD (l / little)))

```
(X (X yell-01) [ARG0] [ARG1]) ||| [1] yelled [2]
(X (X yell-01) [ARG0] [ARG1]) ||| [1] yells [2]
(X boy) ||| the boy
(X little) ||| little
(X (X yell-01) [ARG0]) ||| [1] yelled
(X (x boy [MOD])) ||| the [1] boy
```

#### Synthetic Rules

(w / yell-01 :ARG0 (b / (boy :MOD (l / little)))

Rule inventory

```
(X (X yell-01) [ARG0] [ARG1]) ||| [1] yelled [2]
(X (X yell-01) [ARG0] [ARG1]) ||| [1] yells [2]
(X boy) ||| the boy
(X little) ||| little
(X (X yell-01) [ARG0]) ||| [1] yelled
(X (x boy [MOD])) ||| the [1] boy
```

the little boy yelled

# Synthetic Rule Model

- Associate function words with arguments
- (X (X arrest-01) [ARG0] [ARG1] [ARG2]) ||| [1] arrested [2] for [3]
- (X (X arrest-01) [ARG1] [LOC] [TIME]) ||| [3] arrests of [1] have occurred at [2]
- (X (X arrest-01) [ARG1] [LOC]) ||| [1] have been arrested in [2]
- Use to define set of possible realizations
- (X (X arrest-01) [LOC]) ||| arrests have occurred at [1]
- (X (X arrest-01) [LOC]) ||| arrested have occurred at [1]
- (X (X arrest-01) [LOC]) ||| arrests in [1]
- (X (X arrest-01) [LOC]) ||| arrested in [1]
- Score with features:
  - Distance from core
  - Observed before (binary)
  - Etc.

### Example Output (w/o synthetic rules)

```
(s / state-01
 :ARG0 (g / government-organization
      :name (n / name :op1 "Central" :op2 "Narcotics" :op3 "Bureau")
      :poss (c / country
           :name (n2 / name
                :op1 "Singapore")))
 :ARG1 (a / arrest-01
      :ARG1 (p2 / person
           :name (n4 / name :op1 "Michael" :op2 "Karras")
           :mod (c3 / country :name (n5 / name :op1 "Australia")))
      :ARG2 (f / find-01
           :ARG1 (p / possess-01
                :ARG0 p2
                :ARG1 (c4 / cannabis
                     :quant (m2 / mass-quantity
                           :guant 495
                           :unit (g4 / gram)))))
      :time (d / date-entity :day 9 :month 1 :year 2007))
 :time (d3 / date-entity :day 16 :month 1 :year 2007))
```

<u>Output</u>: Singaporean Bureau Narcotics Central stated on one 2007 16 Karras Michael Australia ,was arrested on one nine 2007 with 495 gram of cannabis

<u>Ref</u>: Singapore's Central Narcotics Bureau said on 070116 in a statement that Australian Michael Karras was arrested on 070109 after being found in possession of 495 grams of cannabis.

# Future Work

- Better aligner (projectivity and co-reference)
- Regular Graph Grammars instead of tree transducers
- MT experiments (Zh->En, Cz<->En)