

# Synchronous Rewriting for Natural Language Processing

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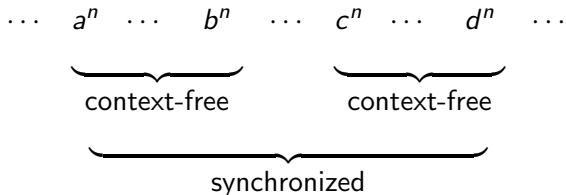
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## Introduction

In a **synchronous grammar** two or more derivation processes can be carried out in a synchronous way

**Example:** A synchronous grammar can generate strings of the form ( $n \geq 1$ )



## Introduction (cont'd)

The term **synchronous grammar** has been introduced in the 90's in the **computational linguistics** community [Shieber and Schabes, 1990]

The technical idea can be found way back in the **formal language** literature, in relation to **parallel rewriting**

## Introduction (cont'd)

Synchronous rewriting is a **hot research topic** in computational linguistics, with applications in

- machine translation
- syntax-semantics interface
- parsing of discontinuous phrase structures
- non-projective dependency parsing

We see a **convergence process** across different areas in natural language processing toward the use of synchronous rewriting

# Synchronous context-free grammars

**Synchronous context-free grammars** are very popular among synchronous rewriting formalisms

Rooted in **theory of compilers**:

- Syntax-directed transduction grammars [Lewis and Stearns, 1968]
- Syntax-directed translation schemata [Aho and Ullman, 1969]

## Synchronous context-free grammars (cont'd)

Exploited in **statistical machine translation**

- Inversion Transduction Grammars [Wu, 1997]
- Head Transducer Grammars [Alshawi et al., 2000]
- Tree-to-string models [Yamada and Knight, 2001]
- Multi-Text Grammars [Melamed, 2003]
- Hierarchical phrase-based models [Chiang, 2005]

Achieve state-of-the-art performance [Chiang, 2005]

## Synchronous production

A (context-free) **synchronous production** is a pair of context-free productions that must always be used **together**

A **pairing relation** (bijection) is defined over the nonterminals in the two right-hand sides

**Example:**  $A_i, B_j, \dots$  nonterminals,  $a, b, \dots$  terminals

$$\begin{aligned} [ & A_1 \rightarrow a B_1^{[1]} C_1^{[2]} b D_1^{[3]} E_1^{[4]}, \\ & A_2 \rightarrow D_2^{[3]} c B_2^{[1]} E_2^{[4]} C_2^{[2]} d ] \end{aligned}$$



## Synchronous context-free grammar (cont'd)

A **synchronous context-free grammar** (SCFG) is based on a set of synchronous productions

**Example:** English to Japanese [Yamada and Knight, 2001]

$s_1 :$	$[VB \rightarrow PRP^{[1]} VB1^{[2]} VB2^{[3]},$	$VB \rightarrow PRP^{[1]} VB2^{[3]} VB1^{[2]}]$
$s_2 :$	$[VB2 \rightarrow VB^{[1]} TO^{[2]},$	$VB2 \rightarrow TO^{[2]} VB^{[1]} ga]$
$s_3 :$	$[TO \rightarrow TO^{[1]} NN^{[2]},$	$TO \rightarrow NN^{[2]} TO^{[1]}]$
$s_4 :$	$[PRP \rightarrow he,$	$PRP \rightarrow kare ha]$
$s_5 :$	$[VB1 \rightarrow adores,$	$VB1 \rightarrow daisuki desu]$
$s_6 :$	$[VB \rightarrow listening,$	$VB \rightarrow kiku no]$
$s_7 :$	$[TO \rightarrow to,$	$TO \rightarrow wo]$
$s_8 :$	$[NN \rightarrow music,$	$NN \rightarrow ongaku]$

# Derivation

A SCFG generates pairs of strings/trees, representing the desired **translation**

The **rewrite** relation applies a synchronous production to **simultaneously** rewrite two paired nonterminals

Pairing relation must be **updated** after each application of a synchronous production

## Derivation (cont'd)

### Example:

$[VB^{\boxed{1}}, VB^{\boxed{1}}]$

$\xrightarrow{s_1}_G [PRP^{\boxed{2}} VB1^{\boxed{3}} VB2^{\boxed{4}}, PRP^{\boxed{2}} VB2^{\boxed{4}} VB1^{\boxed{3}}]$

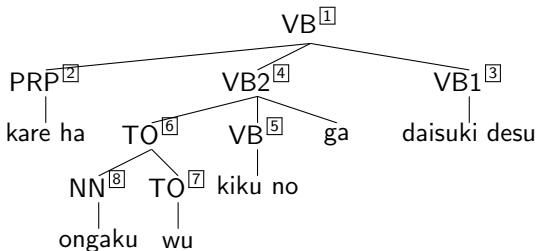
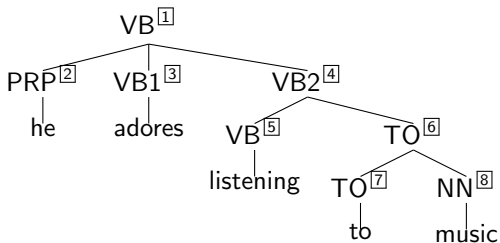
$\xrightarrow{s_2}_G [PRP^{\boxed{2}} VB1^{\boxed{3}} VB^{\boxed{5}} TO^{\boxed{6}}, PRP^{\boxed{2}} TO^{\boxed{6}} VB^{\boxed{5}} VB1^{\boxed{3}}]$

$\xrightarrow{s_4}_G [he VB1^{\boxed{3}} VB^{\boxed{5}} TO^{\boxed{6}}, kare\ ha\ TO^{\boxed{6}} VB^{\boxed{5}} VB1^{\boxed{3}}]$

$\xrightarrow{s_5}_G [he\ adores\ VB^{\boxed{5}} TO^{\boxed{6}}, kare\ ha\ TO^{\boxed{6}} VB^{\boxed{5}}\ daisuki\ desu]$

$\vdots$

## Derivation (cont'd)



# Translation relation

## Translation relation:

Set of all string pairs generated by  $G$

$$T(G) = \{[u, v] \mid [S^{\mathbb{1}}, S^{\mathbb{1}}] \xRightarrow{*}_G [u, v]\}$$

## Probabilistic SCFGs

In a **probabilistic SCFG**, each synchronous production is associated with a probability

$$p_G([A_1 \rightarrow \alpha_1, A_2 \rightarrow \alpha_2])$$

**Normalization condition** for each pair  $[A_1, A_2]$

$$\sum_{\alpha_1, \alpha_2} p_G([A_1 \rightarrow \alpha_1, A_2 \rightarrow \alpha_2]) = 1$$

# Probabilistic PSCFGs (cont'd)

We can define several **joint distributions** ( $t_i$  trees,  $w_i$  strings,  $y =$  yield)

$$p_G([t_1, t_2]) = \prod_{i=1}^n p_G(s_i)$$

$$p_G([w_1, w_2]) = \sum_{\substack{[y(t_1), y(t_2)] \\ = [w_1, w_2]}} p_G([t_1, t_2])$$

$$p_G([w_1, t_2]) = \sum_{y(t_1)=w_1} p_G([t_1, t_2])$$

⋮

# Synchronous Parsing

**Synchronous parsing** problem :

- Input: SCFG  $G$  and string pair  $(u, v)$
- Output: **parse forest** with all tree pairs for  $(u, v)$  under  $G$

Synchronous parsing exploited in **training** of statistical models



## Synchronous Parsing (cont'd)

Standard **dynamic programming** algorithms for parsing of context-free grammars can be extended to SCFGs

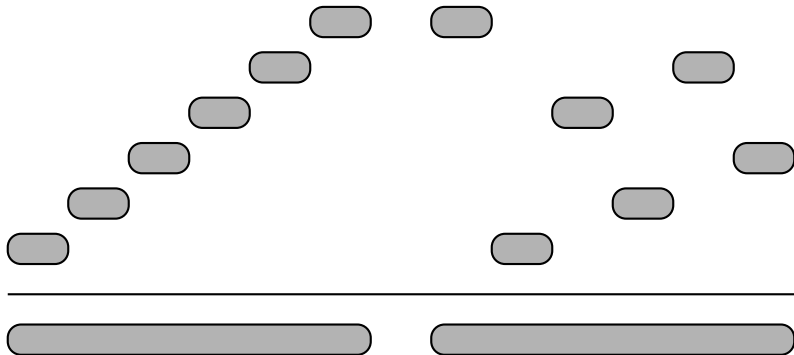
These algorithms run in time  $\mathcal{O}(|G| \cdot n^\sigma)$ , with

- $G$  the input grammar
- $n = \max\{|u|, |v|\}$
- $\sigma$  the maximum number of nonterminals in a synchronous production

**Unfortunately**, there is no Chomsky normal form for SCFGs

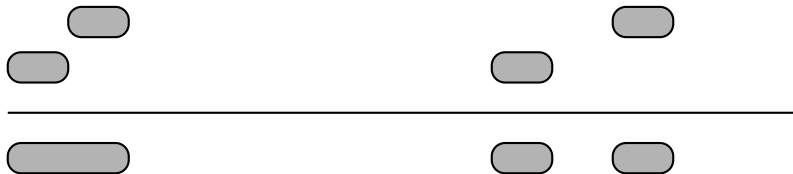
## Synchronous Parsing (cont'd)

Graphical representation of a synchronous rule; **paired nonterminals** at same level



## Synchronous Parsing (cont'd)

Trace of a **parsing strategy** collecting nonterminals in left rule from left to right



## Synchronous Parsing (cont'd)

Trace of a **parsing strategy**



## Synchronous Parsing (cont'd)

Trace of a **parsing strategy**



# Translation

## Translation problem

- Input: SCFG  $G$  and string  $w$
- Output: **Parse forest** with all trees for translations of  $w$  under  $G$

Can be solved using a **generalization** of the Bar-Hillel construction for intersection of context-free languages with regular languages

## Translation algorithm

**Input:** SCFG  $G$ , string  $w$

**Algorithm:**

- construct  $M_1$  such that  $L(M_1) = \{w\}$
- construct  $M_2$  such that  $L(M_2) = \Sigma^*$
- construct  $G_{\cap}$  by intersection of  $G$  with  $M_1$  and  $M_2$
- output context-free grammar obtained as **right projection** of  $G_{\cap}$

Output is a **compact representation** of the parse forest of all trees for translations of  $w$

# Prefix-probability

## Prefix-probability problem

- Input: Probabilistic SCFG  $G$  and string pair  $(u, v)$
- Output: **Probability** of set

$$\{(u, vx) \mid x \text{ some string of terminals}\}$$

Prefix-probabilities exploited in computation of next-word conditional distributions for guiding **speech** applications



## Production factorization

In the **worst case**, we cannot **factorize** a synchronous production into productions of smaller rank [Aho and Ullman, 1969]

**Example:**

$$[A_1 \rightarrow B_1^{[1]} C_1^{[2]} D_1^{[3]} E_1^{[4]}, \quad A_2 \rightarrow D_2^{[3]} B_2^{[1]} E_2^{[4]} C_2^{[2]}]$$

Try to factorize the two components of nonterminals  $C$  and  $D$  with **fresh nonterminal**  $F$ :

$$\begin{aligned} [A_1 \rightarrow B_1^{[1]} F_1^{[5]} E_1^{[4]}, \quad A_2 \rightarrow F_2^{[5]} B_2^{[1]} E_2^{[4]} F_3^{[5]}] \\ [F_1 \rightarrow C_1^{[2]} D_1^{[3]}, \quad F_2 \rightarrow D_2^{[3]}, \quad F_3 \rightarrow C_2^{[2]}] \end{aligned}$$

Outcome **is not** a SCFG

## Production factorization (cont'd)

Worst cases **are rare/do not affect** translation performance  
[Zhang et al., 2006]

### Factorization problem

- Input: synchronous production  $p$  of **rank**  $r$
- Output: Set of synchronous productions **strongly equivalent** to  $p$  and with maximum rank **as small as possible**

## Production factorization (cont'd)

Several **efficient** algorithms for the factorization problem have been discovered recently ( $r$  the rank)

- time  $\mathcal{O}(r^2)$  [Zhang et al., 2006];  
use **shift-reduce** techniques
- time  $\mathcal{O}(r \log(r))$  [Gildea et al., 2006];  
use **divide-and-conquer**
- time  $\mathcal{O}(r)$  [Zhang and Gildea, 2007];  
use **dynamic** data structures

## Generalized synchronous grammars

Generalize synchronous productions to **arbitrary dimensions**

$$\begin{aligned} & [A \rightarrow B^{[1]} C^{[2]} D^{[3]} E^{[4]}, \\ & A \rightarrow C^{[2]} B^{[1]} E^{[4]} D^{[3]}, \\ & A \rightarrow E^{[4]} C^{[2]} D^{[3]} B^{[1]} ] \end{aligned}$$

Generalize by **mixing up indices** across dimensions

$$\begin{aligned} & [A \rightarrow D^{[3]} C^{[2]} E^{[4]} D^{[3]} C^{[2]}, D^{[3]} \\ & A \rightarrow E^{[4]} B^{[1]}, \\ & A \rightarrow B^{[1]} E^{[4]} C^{[2]} B^{[1]} ] \end{aligned}$$

## Generalized synchronous grammars (cont'd)

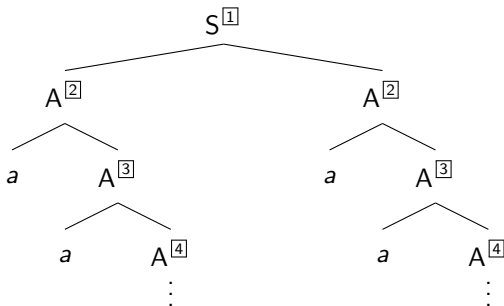
**Example:** copy language

$$[S \rightarrow A^{[1]} A^{[1]}]$$

$$[A \rightarrow \varepsilon, A \rightarrow \varepsilon]$$

$$[A \rightarrow aA^{[1]}, A \rightarrow aA^{[1]}]$$

$$[A \rightarrow bA^{[1]}, A \rightarrow bA^{[1]}]$$



## Generalized synchronous grammars (cont'd)

The above class of grammars is generatively equivalent to several **mildly context-sensitive** formalisms

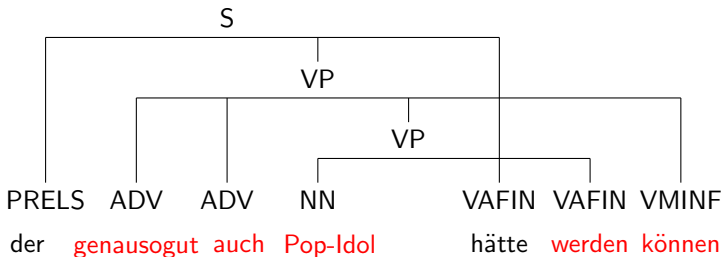
- Linear context-free rewriting system (LCFRS)  
[Vijay-Shanker et al., 1987]
- Multiple context-free grammar (MCFG) [Seki et al., 1991]
- Simple range concatenation grammar (s-RCG) [Boullier, 2004]
- Generalized multi-text grammars (GMTG)  
[Melamed et al., 2004]

## Discontinuous phrases

Generalized synchronous grammars can generate **discontinuous** phrases

Exploited to model languages with **free word order** structure  
[Levy, 2005, Maier and Søgaard, 2008]

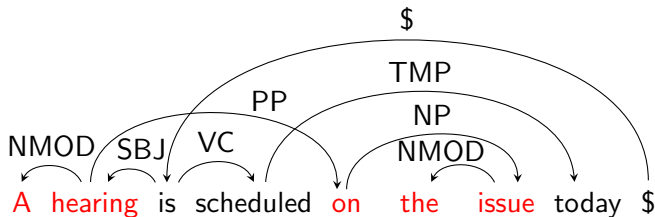
**Example:** NeGra treebank



## Non-projective dependency structures

Generalized synchronous grammars also exploited to model (restricted) **non-projective dependency trees**  
[Kuhlmann and Nivre, 2006, Kuhlmann and Satta, 2009]

**Example:**





## Parsing complexity

Existing algorithms for generalized synchronous grammars run in time  $\mathcal{O}(|G| \cdot |w|^\sigma)$ , with

- $G$  the input grammar
- $w$  the input string
- $\sigma$  the maximum number of nonterminals in a synchronous production

## Production factorization

**Production factorization** reduces asymptotical time complexity

For synchronous productions with two components, factorization takes time  $\mathcal{O}(\sigma)$  [Gómez-Rodríguez and Satta, 2009]

In the general case, best known algorithms for factorization run in **exponential** time [Gómez-Rodríguez et al., 2009]

NP-hardness for the factorization problem **not known**  
[Gildea and Stefankovic, 2007]

## Conclusions

**Convergence** toward the use of **synchronous rewriting** in several areas of computational linguistics

Parsing and translation problems for SCFGs can be **unified** using the **intersection framework**

The **factorization** problem for synchronous productions remains a **challenging** problem



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